## Supplementary material

Soccer-specific poses for the perceptual task with egocentric transformation

| Pose | Axis | Cross ball |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  | - | $80^{\circ}$ | $160^{\circ}$ | $240^{\circ}$ | $320^{\circ}$ |
| Original | Y | $f^{2}$ |  |  |  |
| Reflection | Y |  |  |  | $3$ |
| Pose | Axis | Inside kick |  |  |  |
|  | - | $80^{\circ}$ | $160^{\circ}$ | $240^{\circ}$ | $320^{\circ}$ |
| Original | Y |  |  |  |  |
| Reflection | Y |  |  |  |  |
| Pose | Axis | Full span kick |  |  |  |
|  | - | $80^{\circ}$ | $160^{\circ}$ | $240^{\circ}$ | $320^{\circ}$ |
| Original | Y |  |  |  |  |
| Reflection | Y |  |  | $8$ |  |

A. Representation of the poses, their reflections, and the $80^{\circ}$ - angular orientations around the Y -axis for the perceptual task with egocentric transformation (right-left judgment).

Stimuli for the mental rotation task with object-based transformation

| Full span <br> kick | Axis | Target <br> stimuli | Comparison stimuli |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| - | - | $40^{\circ}$ | $80^{\circ}$ | $160^{\circ}$ | $240^{\circ}$ | $320^{\circ}$ |
| Original | $X$ |  |  |  |  |  |
| Reflected | $X$ |  |  |  |  |  |

B. Representation of the pose (full span kick), the reflections, and the $80^{\circ}$ - angular orientations around the X -axis of the comparison poses. Poses used for the mental rotation task with object-based transformation (same-different judgment). The other two poses and the rotations around the Y and Z axis are not visualized.

| Cube 1 | Axis | Target <br> stimuli | Comparison stimuli |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| - | - | $40^{\circ}$ | $80^{\circ}$ | $160^{\circ}$ | $240^{\circ}$ | $320^{\circ}$ |
| Original | X |  |  |  |  |  |
| Reflected | X |  |  |  |  |  |
|  |  |  |  |  |  |  |

C. Representation of a cube, the reflections, the target cube, and all $80^{\circ}$-angle orientations around the X -axis of the comparison cubes. Cube stimuli are used for the mental rotation task with object-based transformation (same-different judgment). The other two cube figures and the rotations around the Y and Z axis are not visualized.

| Letter G | Axis | Target | Comparison stimuli |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| － | － | $40^{\circ}$ | $80^{\circ}$ | $160^{\circ}$ | $240^{\circ}$ | $320^{\circ}$ |
| Original | Z | $G$ | （1） | $D$ | $0$ | 0 |
| Reflected | Z | $G$ | $0$ | $\Theta$ | $\bigcirc$ | D |

D．Representation of the letter G，the reflections，the target letter，and all $80^{\circ}$－angle orienta－ tions around the Z－axis of the comparison letters．Letter stimuli for the mental rotation task with object－based transformation（same－different judgment）．The letters J and R are not vis－ ualized．

| Hand | Axis | Target stimuli | Comparison stimuli |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| － | － | $40^{\circ}$ | $80^{\circ}$ | $160^{\circ}$ | $240^{\circ}$ | $320^{\circ}$ |
| Original | Z |  |  | Grin | 盟立 | sify |
| Reflected | Z | 是多 | 人燰 |  | 㩊少 | ค⿵冂 |

E．Representation of a hand position（palm），the reflections，the target figure，and the $80^{\circ}$－ angular orientations around the Z－axis of the comparison hands．Hand stimuli were used for the mental rotation task with object－based transformation（same－different judgment）．The other two line drawings of hands are not visualized．

F. Representation of a target pose, and a comparison pose side by side. The task was to decide whether the two poses were identical or not (same-different judgement).

